



**RULES & REGULATIONS
for
GUEST PLAY**

**HOPEDALE COUNTRY CLUB
REVISED February 2018**

Prime-time is defined as play after 1:00 p.m. Monday – Friday, and from opening until 2:00 p.m. on weekends and holidays.

During prime-time on Fridays, Saturdays, Sundays and Holidays, a Voting, Under 30, Under 25 or Honorary Member may bring up to three (3) greens-fee paying guests. Guest play is limited to no more than one 18-hole round.

GREENS-FEE PAYING GUESTS ACCOMPANIED BY A PRIMARY MEMBER ON FRIDAY, SATURDAY, SUNDAY AND HOLIDAY PRIME-TIME HOURS MAY NOT PLAY MORE THAN TWICE PER MONTH.

During non-prime time hours, members may bring up to three guests without restriction to the number of rounds per month.

Singles or twosomes are not allowed to tee off on the 1st or 10th holes on Fridays from 1:00 PM until 5:30 PM. On Saturdays, Sundays or Holidays singles are not allowed to tee off prior to 2:00 PM and twosomes are not allowed to tee off before 12:00 PM. However, the Club Pro or Assistant has the discretion to allow twosomes out during periods of light play.

General Rules

All Members playing with guests must make Tee Times, sign in and pay the greens fee at the Pro Shop before going to the 1st tee. No play is allowed if the Clubhouse is not open.

Each guest must have his/her own bag and clubs and must display his/her bag tag at all times.

Practice is not allowed anywhere on the golf course other than the putting green and the practice area. The recommended direction for hitting balls in the practice area is toward the 3rd hole.

Parking

Parking is restricted to the main parking area only in marked spaces.

Handicap vehicles must have handicap permit.

Golf Attire

Proper golf attire is required at all times on the golf course, putting green, and practice area

The following are not allowed: Blue jeans, cut-offs, swimwear, athletic shorts, tennis shorts, tank tops and sweat pants. Men must wear collared shirts. The Club Pro or Assistant reserves the right to deem any attire to be inappropriate for golf and not allowable on the golf course.

Making the Turn

If Tee Times are in place, then the order will be governed by those Tee Times.

If Tee Times are not in place, players finishing the 9th hole and going to the 10th tee will alternate with players already waiting on the 1st tee. However, groups already waiting on the 10th tee have preference over groups coming to the 1st tee.

Alcohol

Only Alcoholic beverages purchased from the Club House or Club House Cart are allowed on the golf course. No outside purchased alcoholic beverages may be brought on to the course.

Pace of Play

Pace of Play is critical to a nine-hole course and will be closely monitored and enforced by the Pro Shop Staff and course rangers.

Players must maintain an average Pace of Play of 14 minutes per hole, or:

- 2 hours 6 minutes for nine holes
- 4 hours 12 minutes for eighteen holes.

If a player or group does not maintain this pace, the following may occur:

- A. Player or Group loses their slot for starting the back nine.
- B. Player or Group allows group behind them to play through.
- C. Player or Group is asked to pick up balls and move to the next hole.

Some methods to maintain pace include:

- A. Keeping up with the group ahead of you.
- B. Limiting the search for lost balls to 3 minutes.
- C. Picking up your ball when double par is reached.

Rules of Etiquette

Discarding of litter anywhere on Club property is strictly prohibited.

Offensive language, undue noise and, in general, any conduct unbecoming to the game of golf will not be tolerated anywhere on the Club property.

Cell phone usage on the course and practice area is discouraged. Those who must carry cell phones on the course or practice area are required to set them on vibrate or silent in order not to disturb players on the course.

All the rules that apply to the golf course are applicable to the practice areas.

The buying or selling of merchandise anywhere on Club property, including the parking lot, golf course or Clubhouse by any person(s) unless authorized by the Club Pro or Assistant is strictly prohibited.

In the Clubhouse in the evening, children must be seated with adults and must be supervised by an adult outside the Clubhouse, on the deck or Club grounds.

The Club Pro and/or Assistant are authorized by the Board of Directors to use his/her judgment in enforcing all rules to suit a given situation.

THE HANDICAP FLAG PRIVILEGE

Any guest requesting a handicap flag must provide a doctor's letter or handicap auto sticker to verify the need for such flag. The Club Pro or Assistant are the only staff members that can provide approval.

Golfers must sign for Handicap flags before removal from the Pro Shop.

The Club Pro or Assistant will have the authority to grant or deny a request for a handicap flag on a day-to-day basis due to weather or course condition.

The handicap flag privilege applies only to handicap flag owner.

The Club reserves the right to suspend cart and/or golf privileges for public guests who abuse the handicap privilege or rules for handicap carts.

RULES FOR HANDICAP CART USAGE

Carts cannot be parked no closer than thirty (30) feet from all tees and aprons, including the practice green.

Any area that appears to be wet or is marked must be avoided, particularly the 3rd hole.

Golfers must use cart paths when traveling from to and from the green wherever possible.

Whenever possible the 90-degree rule should be used, particularly on holes with cart paths, including the 3rd, 6th and 9th holes.

The handicap flag privilege applies only to the handicap applicant and not to a passenger in the same cart

Carts must have the handicap flag mounted to qualify for handicap privileges.

PRIVATELY OWNED CART RULES

A passenger or owner of a second bag in a privately owned cart will be charged the individual full cart rate. The cart owner will be responsible for payment to Pro Shop prior to play.

RULES OF PLAY

1. All play will start from the 1st tee only, unless authorization given by Club Pro or Assistant.
2. Players must replace divots, rake traps, repair ball marks on greens and use a tee under their ball on all teeing areas, including par threes.
3. Players must keep motorized golf carts a minimum distance of thirty feet from greens at all times. Pull carts should not be on the greens, aprons of greens or tees. Golf bags are not to be set down on greens. Players must use care and caution to secure golf carts when not in motion.
4. Players should exercise caution to prevent damage to cups and greens.
 - a) Do not use putter to remove ball from the cup.
 - b) Do not stand on the edge of the cup
 - c) Remove & replace flags with a straight up & down motion to avoid damage to the cup.
5. Faster players shall be allowed to play through slower groups only when a complete hole is open ahead of the slower group. The slower group shall stand aside and shall not resume play until the faster group has played through the hole.
6. When making the turn, if Tee Times are in place, then the order will be governed by those Tee Times. If Tee Times are not in place, players finishing the 9th hole and going to the 10th tee will alternate with players on the 1st tee. Players from 1st tee will alternate with players from the 9th hole. Use of ball rack will insure your place in the tee-off rotation. DO NOT put a ball in the rack unless ALL players of group are on 1st tee or the putting green.

Clarification: Groups waiting on the 10th tee have preference over groups coming to the 1st tee. Players making the turn should be allowed to continue play.

Example 1: Three foursome waiting on the 10th tee and a foursome arrive at 1st tee from the Clubhouse (THE 3 FOURSOMES HAVE THE RIGHT OF PLAY).

Example 2: There are three foursomes on the 1st tee and a foursome comes off the 9th green to the 10th tee. THE FOURSOME ALTERNATES with the groups waiting on 1st tee as stated in Rule 6 above.